



TRACK RULE BOOK

RULE BOOK DISCLAIMER

The following rules shall govern racing events held under the direction of the Borderland Racing Association. The rules and/or regulations set forth herein are designed to provide the orderly conduct of racing events, and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events, and by participation in these events, all participants are deemed to have complied with these rules.

NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM PUBLICATIONS OF, OR COMPLIANCE WITH THESE RULES AND/OR REGULATION.

They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to a participant, spectator or official. The following rules do not supersede or negate any sanctioning body rules that Borderland Racing Association associates with.

The Race Director shall be empowered to permit minor deviation from any of the specifications herein or impose any further restrictions that in his/her opinion does not alter the minimum acceptable requirements.

NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM SUCH ALTERATIONS OF SPECIFICATIONS.

Any interpretation of, or deviation from these rules is left to the discretion of the officials.

Their decision if FINAL!!

REMINDER: The flagman and all other Association officials are neutral. Not every decision made is to the liking of every driver, pitman, owner, or racing fan, but as in all sports the decisions are final.

MISSION STATEMENT

The Borderland Racing Association and the Emo Speedway create family entertainment through the sport of racing. It promotes community involvement with volunteering, and serves as a hub for advertising local and national sponsorship.

1.0 Requirements for Participation

- 1.1) All Drivers must be members in order to be in the pits, and must be in good standing with the Borderland Racing Association, which may hereinafter be referred to as "The Association".
- 1.2) All Pit Crew must be members in order to be in the pits, and must be in good standing with The Association or he/she will pay a pit entrance fee equal to that of the car and driver fee.
- 1.3) Out of Town Drivers must pay a membership on the 1st night they are entering the pits.
- 1.4) All Pit Crew for Out of Town Drivers must be members in order to be in the pits, and must be in good standing with The Association or he/she will pay a pit entrance fee equal to that of the car and driver fee.
- 1.5) All pit spectators must also purchase a membership in order to enter the pits or pay a fee equal to the car and driver fee.

2.0 Pit Passes

- 2.1) Anyone entering the pits must sign a waiver and obtain a Pit Pass before entering the Pit Area. Parents or guardians must sign a release for anyone under 18 years of age. Anyone under the age of 18 years of age in the Pit Area must pay the Pit Entry Fee. Once the race program begins no one without a Pit Pass is permitted in the pit area
- 2.2) All persons must have a wristband visible. Anyone without a wristband will be removed immediately from the premises.
- 2.3) Pit passes are non-refundable.

3.0 Pit Area Regulations

- 3.1) Only tow vehicles, stock cars, trailers, authorized vehicles and pace vehicles are allowed in the Pit Area.
- 3.2) Pit Gates open at 5:00 p.m. during regular race programs. Will be earlier for specials.
- 3.3) Drivers and Pit Crews will remain close to their cars and keep them ready to line up when called.
- 3.4) Restitution for any deliberate damage done to any part of the Emo Fair Grounds will be the responsibility of the owner/operator causing the damage. Suspensions may be enforced in the event of damages.
- 3.5) The use of any intoxicating beverages or illegal drugs in the Pit Area is forbidden. The penalty will be suspension of Driver, and/or Pit Crew for a minimum one week (i.e. one racing date). There will be no exceptions.

3.6) Driving vehicles in the Pit Area must exercise due care and caution when doing so. Any hot-rodding, wheel spinning, and any other behaviour which endangers others, is forbidden. Pit Stewards have the authority to issue one-week suspensions for any such infractions, or impose any other penalty seen fit.

3.7) Race participants towing or hauling cars within the Pit Area must do so in a safe and orderly manner.

3.8) Any race participant who perpetrates a fight in the Pit Area or Racetrack premises may be suspended from all events for a minimum of 30 days (i.e. four race dates). The associated racing team may forfeit all points accumulated to that date as well as any prize money won at the event.

3.9) Any race driver who gets out of his/her car, and threatens or assaults any official in any way, including abusive or improper language, may be suspended for a minimum of 30 days (i.e. four race dates). The race driver is responsible for the actions of the pit crew in every aspect and is the sole spokesman for the racing team in any discussion with Pit Steward, Flagmen or any other Officials representing The Association.

3.10) Drivers and Pit Crew are to maintain a level of professionalism throughout the course of the race program.

3.11) Drivers and/or Pit Crew are to remain in their own pit spot unless visiting. You shall not confront any other driver and/or Pit Crew in their pit spot. Doing so could result in a fine and/or suspension.

3.12) Officials' decisions are FINAL. Any complaints made because of calls are to be brought to the Bitch Committee. The flagman has the right not to answer any irrational behaviour made by drivers, fans or otherwise. He shall answer to anyone who may have a question or relevance at the next pit meeting.

4.0 General Requirements for Racing Cars

4.1) All cars must be visible. Use of bright colours and graphics are greatly encouraged.

4.2) Cars are expected to look clean and sporty at the start of the night/event, and a reasonable effort to maintain this image is expected of all racing teams for the benefit of sponsors, and racing fans alike.

4.3) Members of the Association Executive may order and car checked for compliance with Association rules.

5.0 Pre- Racing Regulation

- 5.1) Drivers may drive and/or qualify only one car in each class.
- 5.2) A suspended driver cannot race during the suspension. A suspended driver cannot accumulate point during a suspension.
- 5.3) All cars must participate in packing the track prior to the start of the racing events, or when required to do so during the race program. Any offenders will be subject to disciplinary action by the Pit Steward of the Association Executive. Any offender will automatically be penalized and will go tailback in the next heat, consolation and/or feature.
- 5.4) Entry fees are non-refundable, once the event has started.
- 5.5) Any race participant arriving at the track after draw cut off time will start at the back of a heat.
- 5.6) Any new drive racing in a class for the first time will start in accordance with the line up being used. Discretion will be exercised.
- 5.7) In the event of having sixteen or more cars in a Consolation Race, the race may be divided into two separate races at the discretion of the Association.
- 5.8) If a driver missed their heat they cannot be added to another heat, you will be scored as a DNS and will be tailback of the Feature or Consolation. Please pay attention of the order of events and what is happening on the track.
- 5.9) Drivers will be given two laps once line up is set, if not on the track by then the race will start.

6.0 Flags and Their Meaning

- 6.1) GREEN- GO- The race is underway.
- 6.2) YELLOW- Caution- Stay in position.
- 6.3) RED- Stop- Danger on the track.
- 6.4) BLUE WITH YELLOW STRIPE- You are being lapped by faster cars.
- 6.5) BLACK- Disqualification- Get off the track as you have been disqualified for mechanical shortcomings of the car or a rule violation.
- 6.6) WHITE- One lap remaining in the race for the leader.
- 6.7) CHECKERED- The Winner is declared and the race is complete.
- 6.8) Failure to comply with the flag signals may result in suspension of a Driver. Decisions of the Flagman or Association Officials are FINAL.

7.0 Race Regulations

- 7.1) All drivers must wear racing uniforms that are SFI approved.
- 7.2) No driver may enter his/her race car onto the track without a helmet. The car will be kicked off the track immediately, if there is no compliance, disciplinary actions will be issued by officials.
- 7.3) Any driver causing a restart will go to the back of the field.
- 7.4) On a restart- cars will line up as follows: lead car out front- 2nd place car has choice of inside or outside and remainder of field will be double file unless four restarts have occurred or half of the race has been completed then cars will line up single file.
- 7.5) Anyone judged to have deliberately pushed or bumped another car off the track may be disqualified from the race.
- 7.6) In the event of a crash on the white flag lap during a heat race, the race will be completed under the yellow and checkered flag. Yellow flag rules apply, in a feature race there will be one attempt at a green-white checkered finish.
- 7.7) There will be no repair work done on the track under any circumstances. In the event of a crash, the YELLOW or RED flag will be dropped. Any car going to the monorail will go tailback upon returning. Any car entering the Pit will be disqualified.
- 7.8) A car may go to the tire change area for repairs during the feature only. He/she will be given 2 pace laps to return to the track after the lineup is set and must start at the rear of the field. No repairs are allowed in the heats.
- 7.9) Anyone disputing the restart lineup may be moved to the back of the field.
- 7.10) Any driver deemed to have jumped the start will be penalized two positions on the next restart or pay position if race stays green.
- 7.11) Who is responsible for the caution will be determined by the Track Officials and the Flagman. If no one seen the accident, a no fault caution is issued. If it is thought that both or more drivers are at fault, then all responsible drives will be moved to the back. Any single fault will move to the back. This shall include the first lap of any race.

8.0 Points and Standings

- 8.1) If a drive disputes that his/her points are incorrect, the track will charge \$20 and recalculate them. If the track is wrong, the money will be refunded. If the track is right, the money will be kept by the Association.

9.0 Prize Money Payout

9.1) Payout and paying positions will be posted in the Pit Canteen.

9.2) Prize money is paid out following the completion of the final feature race.

9.3) Payout can be commenced prior to the completion of teching, with the exemption of the “teched” cars being approved.

10.0 Protests

10.1 A protest must be submitted to Association Officials’ prior to the start of the feature race.

10.2) Wisconsin protest fees are in effect for all sanctioned classes, while non-sanctioned classes will have a protest fee of \$150.00

10.3) If the protested car is found legal, the said car will receive \$100.00 and the Association will retain \$50.00.

10.4) If the protest car is found illegal, the protest fee will be returned to the individual lodging the protest.

10.5) The protest must be submitted in writing accompanied by the fee in the form of cash. The protest and fee will be held by the Association.

10.6) A protested car may not leave the Pit Area, and will be impounded for later examination.

10.7) The Association Officials’ Inspection and decision will be FINAL.